

# HybridSynchAADL

## Tutorial

# Outline

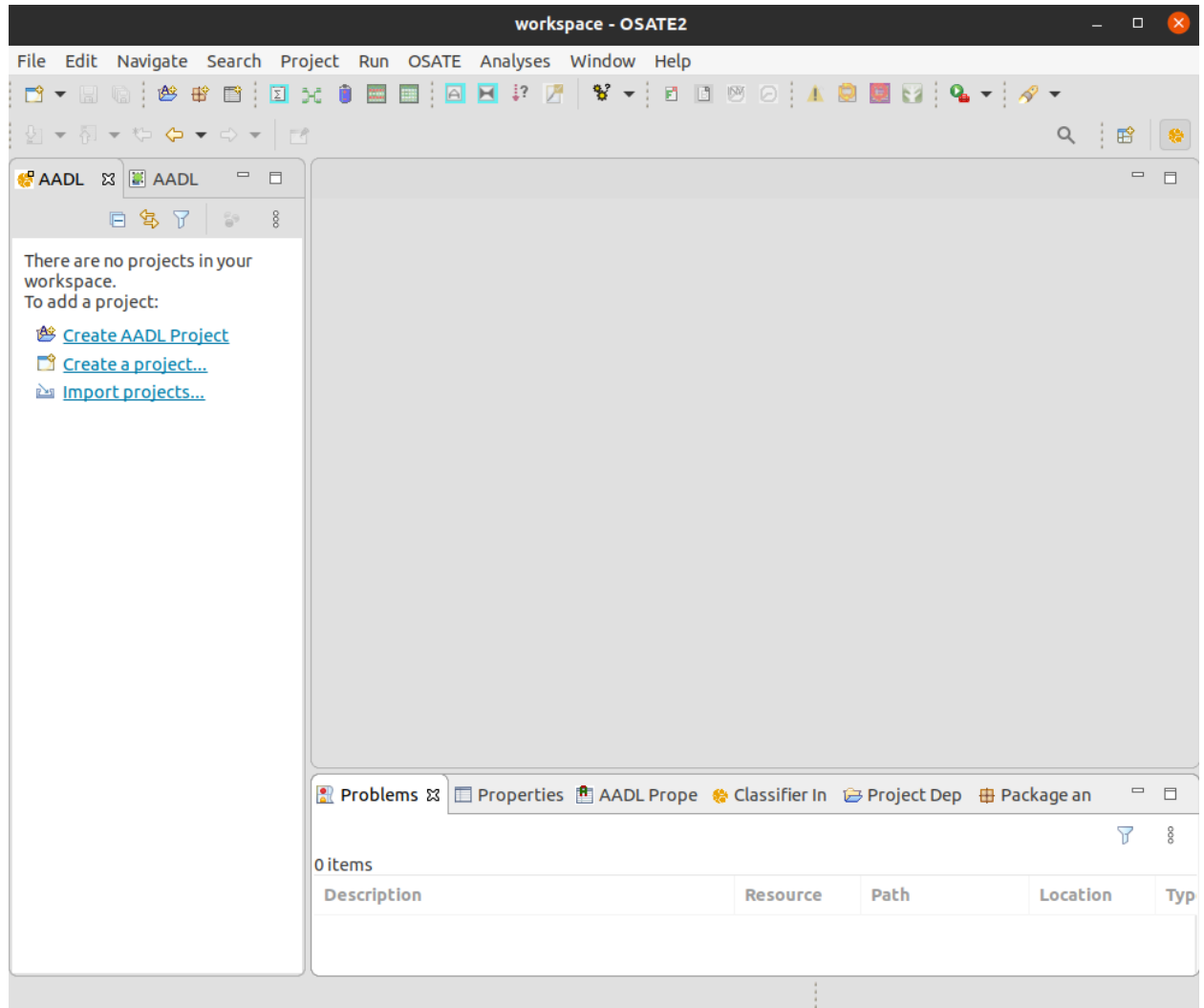
1. Basic OSATE
2. Creating Property Specification Files (PSPC)
3. HybridSynchAADL Constraints Checker
4. Maude Code Generation
5. Formal Analysis

# Outline

1. Basic OSATE
2. Creating Property Specification Files (PSPC)
3. HybridSynchAADL Constraints Checker
4. Maude Code Generation
5. Formal Analysis

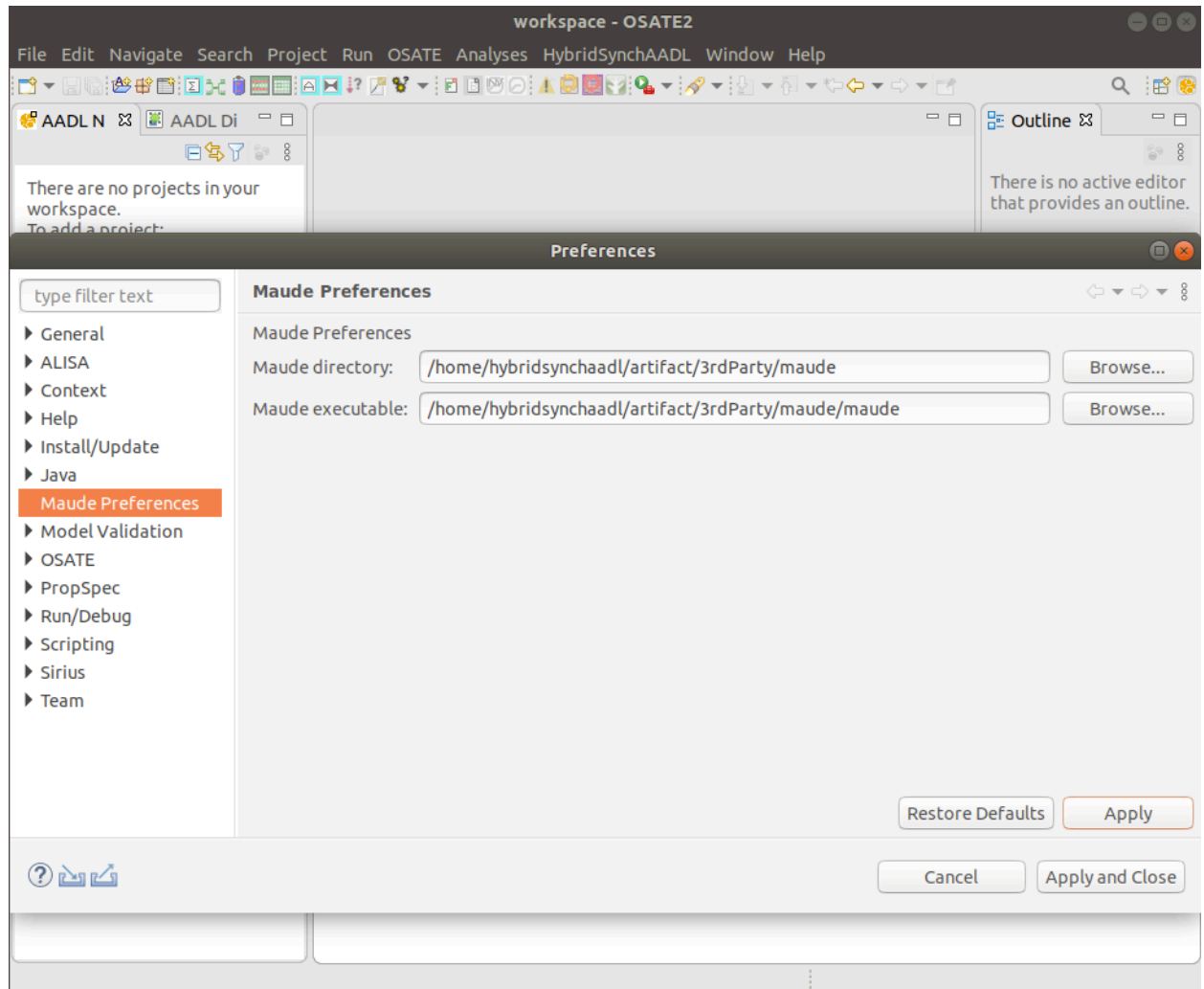
# Running OSATE

- You will see this window when you execute OSATE.



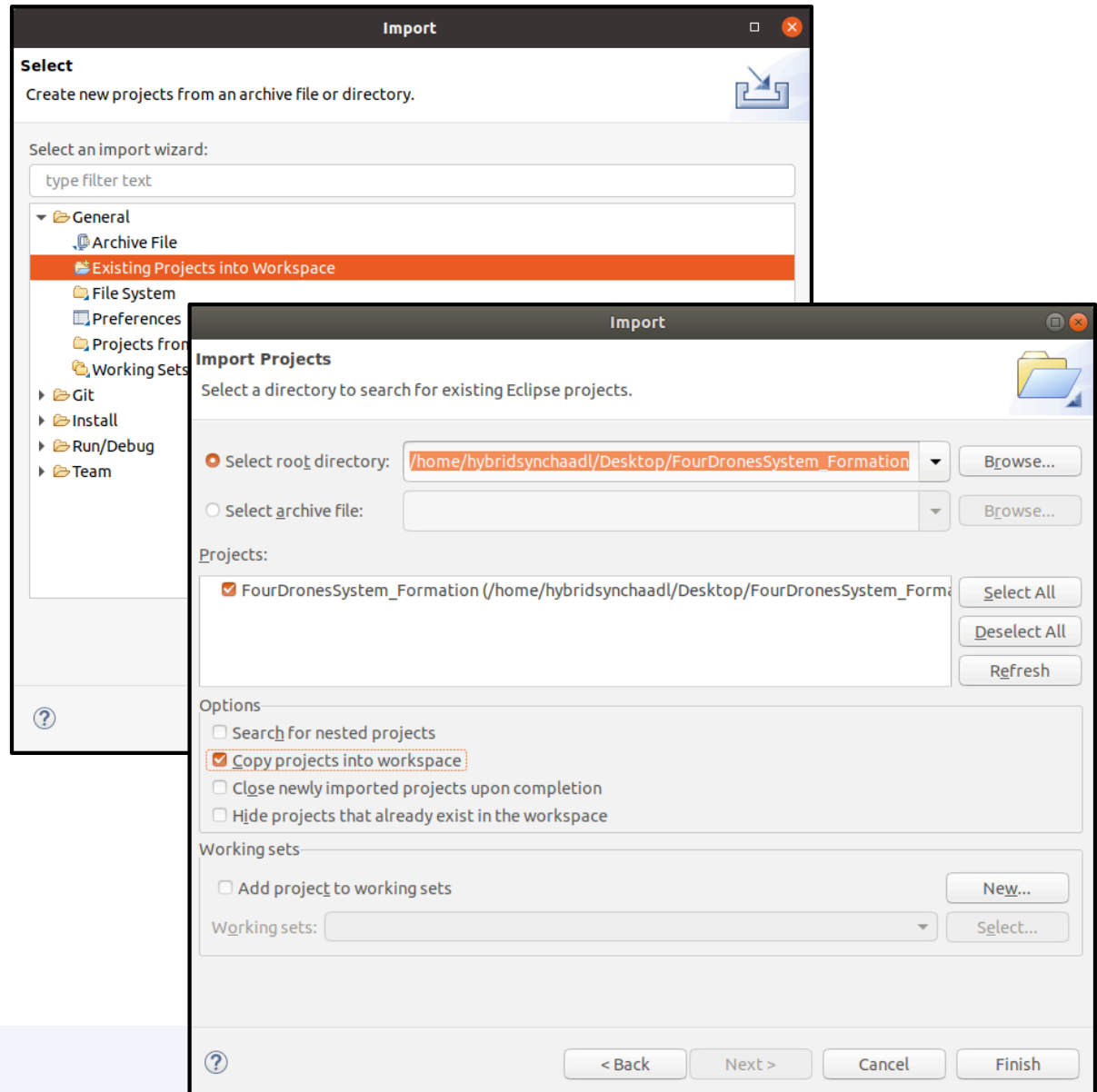
# Maude Preferences

- Before importing an example project, set the proper Maude preferences.
- Open Preferences menu by clicking Menu → Window → Preferences.
- Set Maude directory and executable file location.



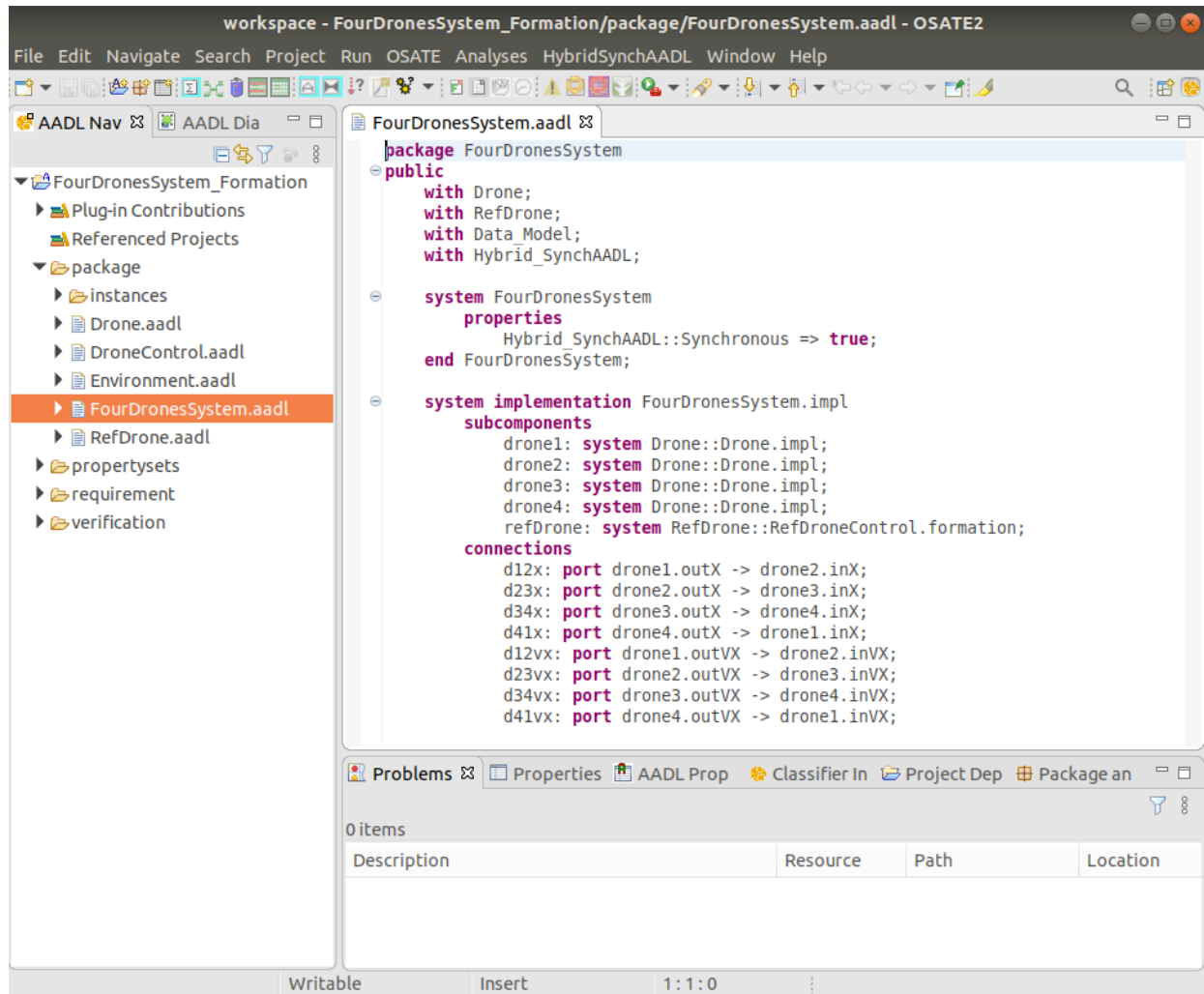
# OSATE - Importing an Example

- We start with a simple example, namely, `FourDronesSystem_Formation` in the directory `models/hybridsynchaad1`.
- To import the example, choose
  - Menu → File → Import → General → Existing Projects into Workspace.



# FourDronesSystem – Text

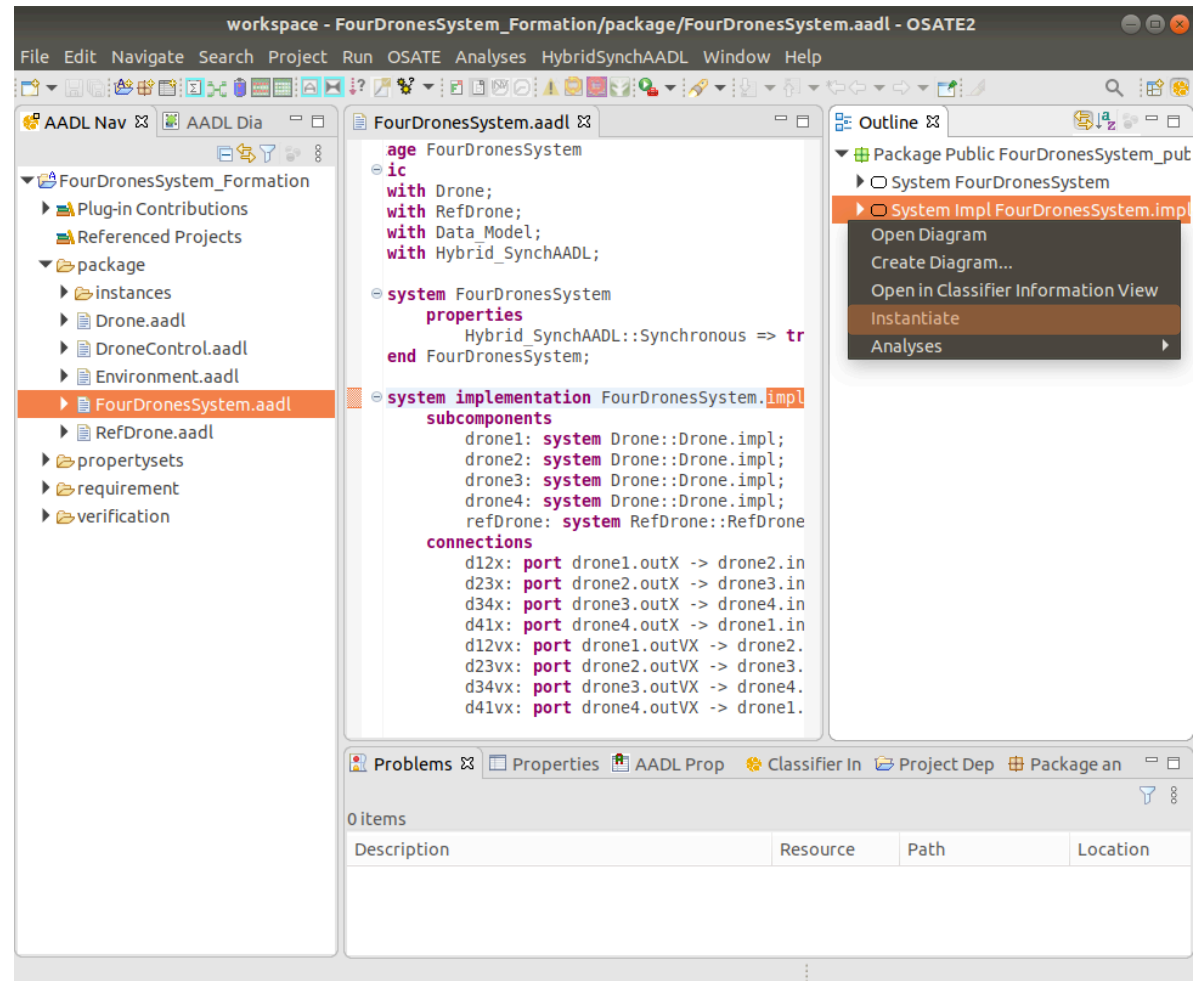
- FourDroneSystem.aad1 contains the top-level system component.



```
workspace - FourDronesSystem_Formation/package/FourDronesSystem.aad1 - OSATE2
File Edit Navigate Search Project Run OSATE Analyses HybridSynchAADL Window Help
AADL Nav AADL Dia
FourDronesSystem_Formation
  Plug-in Contributions
  Referenced Projects
  package
    instances
    Drone.aad1
    DroneControl.aad1
    Environment.aad1
    FourDronesSystem.aad1
    RefDrone.aad1
  propertysets
  requirement
  verification
FourDronesSystem.aad1
package FourDronesSystem
public
  with Drone;
  with RefDrone;
  with Data_Model;
  with Hybrid_SynchAADL;
system FourDronesSystem
  properties
    Hybrid_SynchAADL::Synchronous => true;
  end FourDronesSystem;
system implementation FourDronesSystem.impl
  subcomponents
    drone1: system Drone::Drone.impl;
    drone2: system Drone::Drone.impl;
    drone3: system Drone::Drone.impl;
    drone4: system Drone::Drone.impl;
    refDrone: system RefDrone::RefDroneControl.formation;
  connections
    d12x: port drone1.outX -> drone2.inX;
    d23x: port drone2.outX -> drone3.inX;
    d34x: port drone3.outX -> drone4.inX;
    d41x: port drone4.outX -> drone1.inX;
    d12vx: port drone1.outVX -> drone2.inVX;
    d23vx: port drone2.outVX -> drone3.inVX;
    d34vx: port drone3.outVX -> drone4.inVX;
    d41vx: port drone4.outVX -> drone1.inVX;
Problems Properties AADL Prop Classifier In Project Dep Package an
0 items
Description Resource Path Location
Writable Insert 1:1:0
```

# Instance Model

- Open the Outline view by clicking Menu → Window → Show view → Outline.
- Create an instance model from a system implementation as follows:
  - Right click on System Impl FourDronesSystem.impl and choose Instantiate.



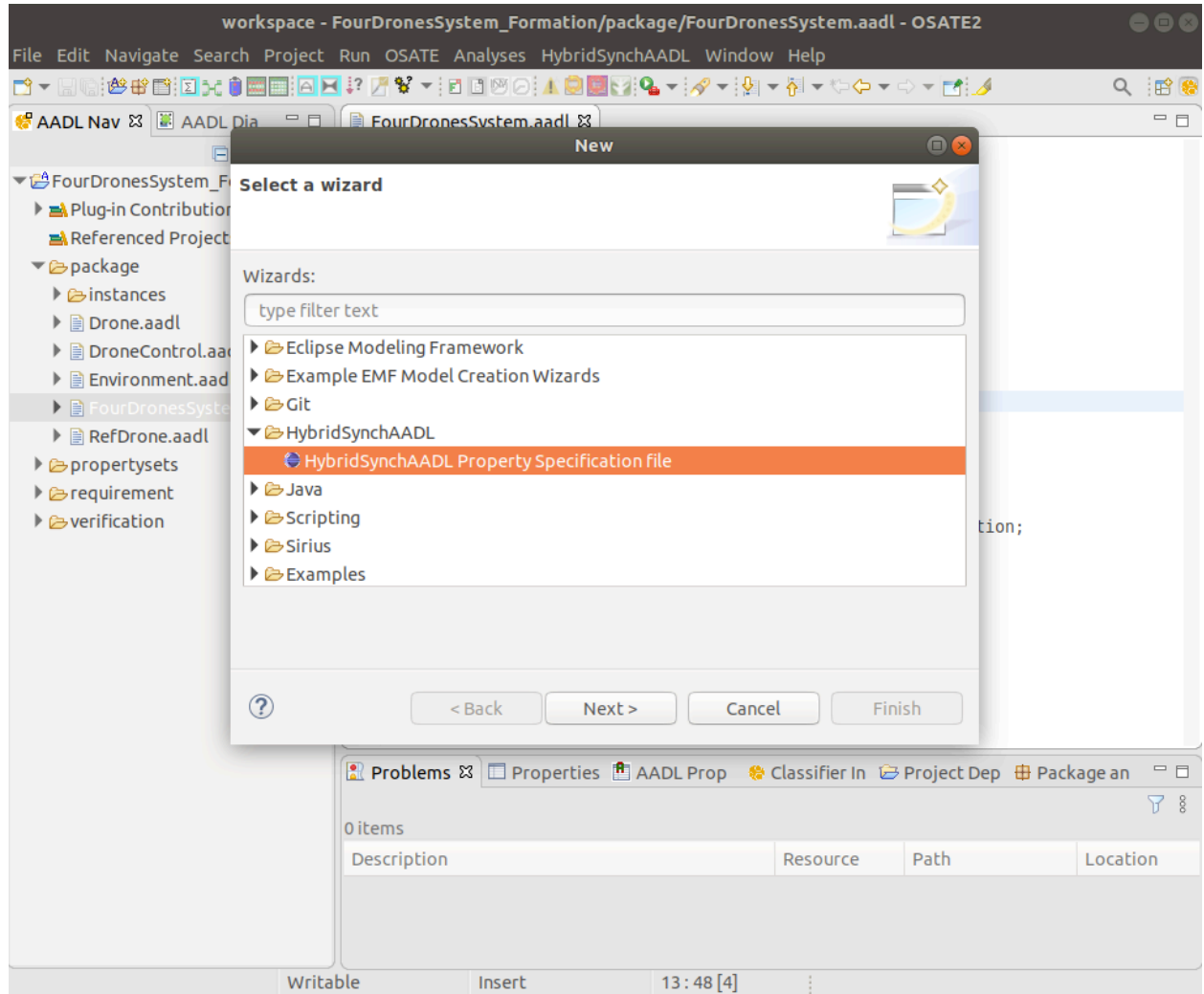


# Outline

1. Basic OSATE
2. **Creating Property Specification Files (PSPC)**
3. HybridSynchAADL Constraints Checker
4. Maude Code Generation
5. Formal Analysis

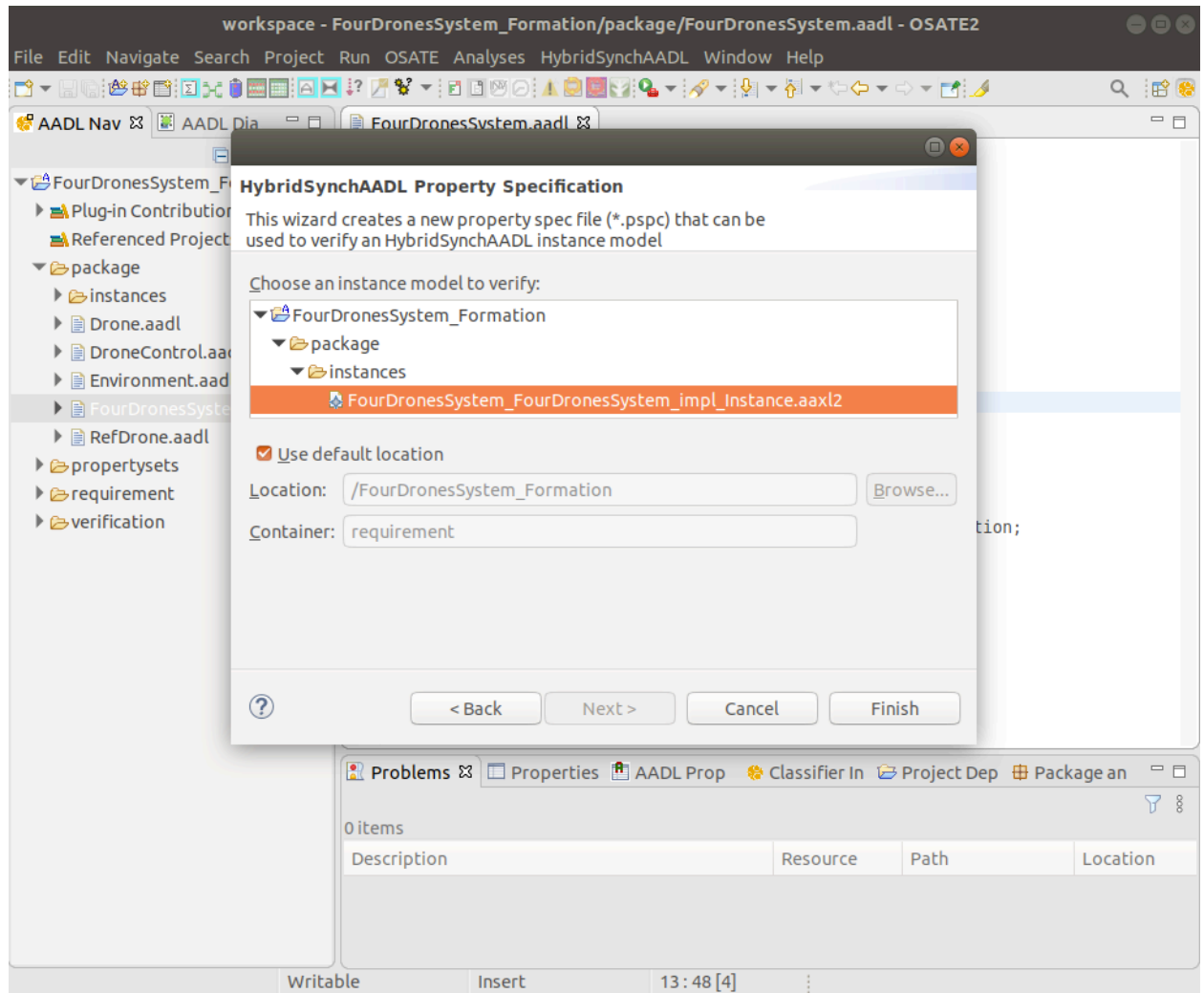
# Creating PSPC Files

- To create a PSPC file, choose
  - Menu → File → New → Other → HybridSynchAADL → HybridSynchAADL Property Specification file.



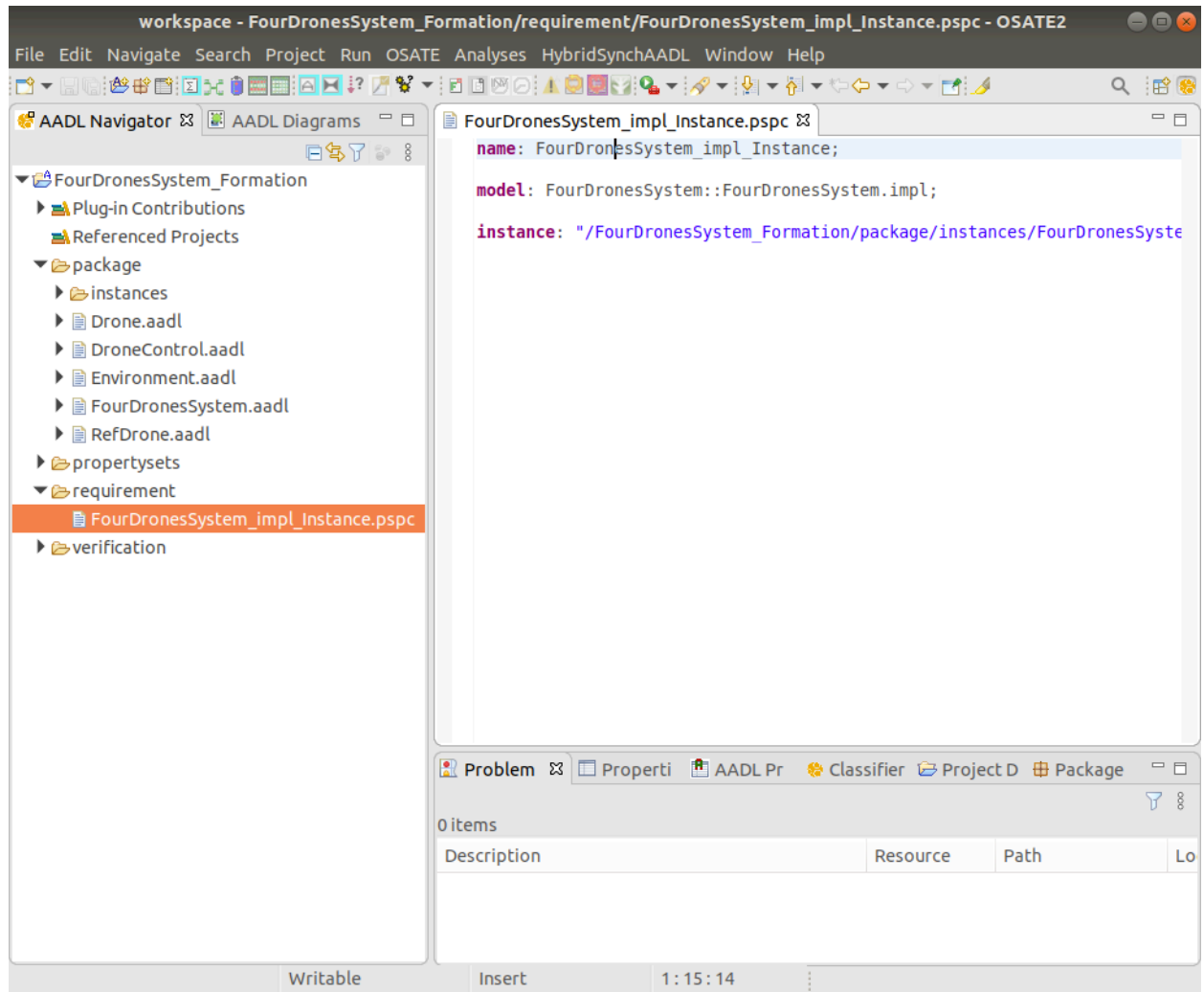
# Creating PSPC Files

- Any valid AADL instance model can be chosen in the wizard.
- Choose the instance model we have created in the previous slides.



# Creating PSPC Files

- This screen shows the generated (empty) PSPC file.
- There are sample PSPC file in this project

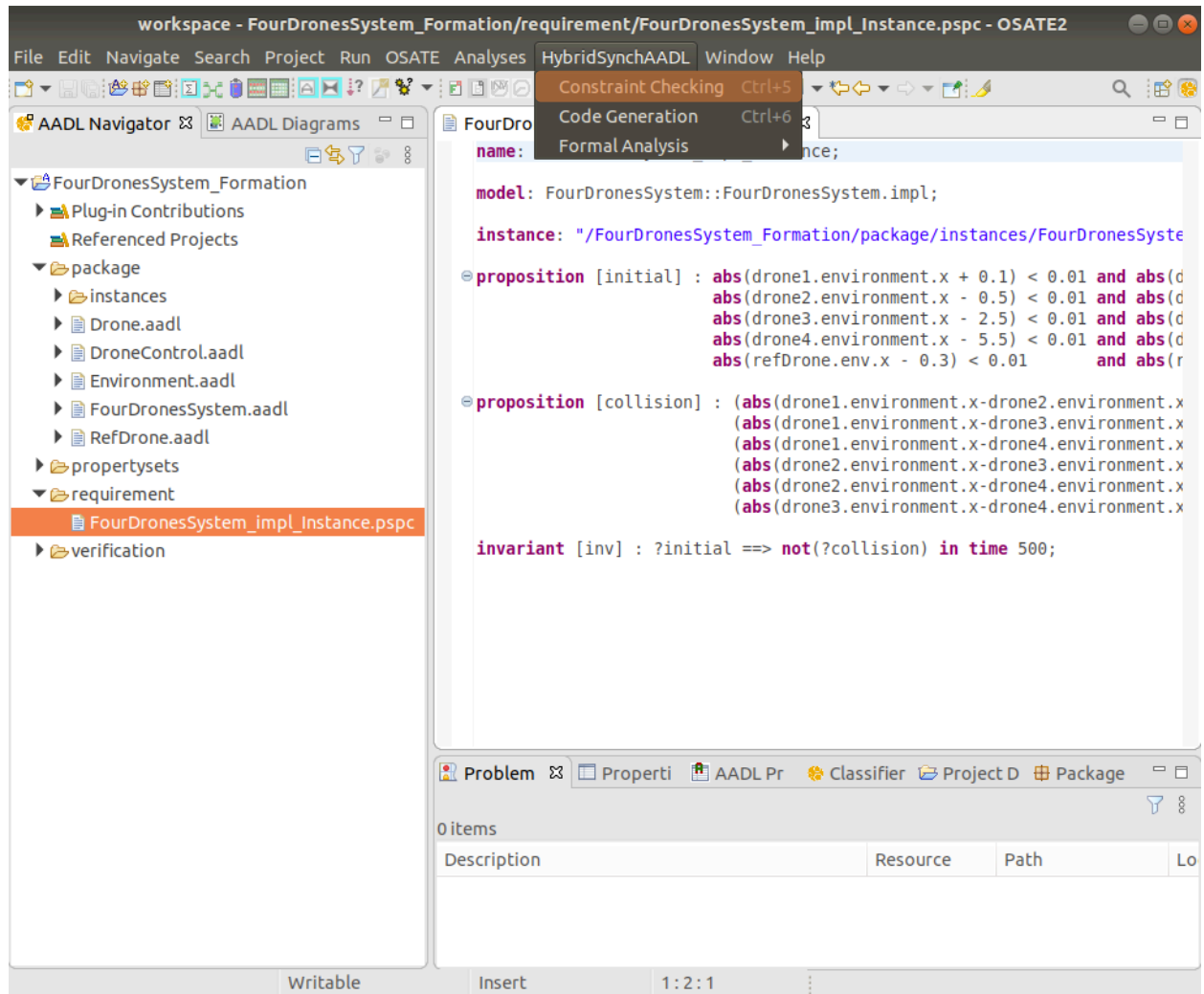


# Outline

1. Basic OSATE
2. Creating Property Specification Files (PSPC)
- 3. HybridSynchAADL Constraints Checker**
4. Maude Code Generation
5. Formal Analysis

# Checking HybridSynchAADL Constraints

- There are three menu items in HybridSynchAADL: Constraints Check, Code Generation, and Formal Analysis.
- Click Constraints Check to perform constraints checking.



The screenshot shows the Eclipse IDE interface for a workspace named "workspace - FourDronesSystem\_Formation/requirement/FourDronesSystem\_impl\_Instance.pspc - OSATE2". The "HybridSynchAADL" menu is open, highlighting "Constraint Checking" (Ctrl+5). The "AADL Navigator" on the left shows the project structure, with "FourDronesSystem\_impl\_Instance.pspc" selected under the "requirement" folder. The main editor displays the AADL code for the instance, including model, instance, and several propositions (initial, collision, invariant).

```
name: FourDronesSystem::FourDronesSystem.impl;

model: FourDronesSystem::FourDronesSystem.impl;

instance: "/FourDronesSystem_Formation/package/instances/FourDronesSystem_impl_Instance";

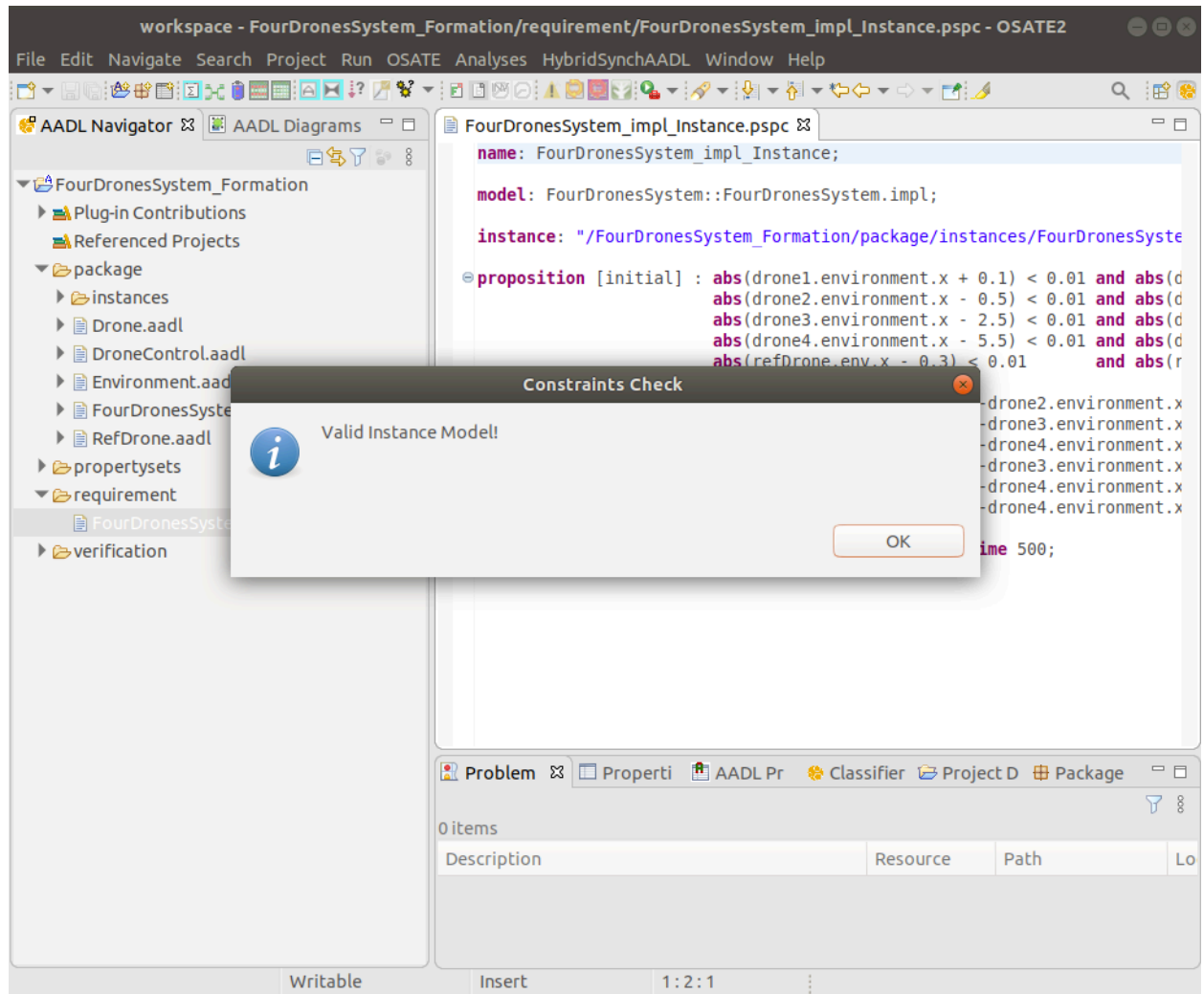
@proposition [initial] : abs(drone1.environment.x + 0.1) < 0.01 and abs(drone2.environment.x - 0.5) < 0.01 and abs(drone3.environment.x - 2.5) < 0.01 and abs(drone4.environment.x - 5.5) < 0.01 and abs(refDrone.env.x - 0.3) < 0.01;

@proposition [collision] : (abs(drone1.environment.x-drone2.environment.x) < 0.01 and abs(drone1.environment.x-drone4.environment.x) < 0.01 and abs(drone2.environment.x-drone3.environment.x) < 0.01 and abs(drone2.environment.x-drone4.environment.x) < 0.01 and abs(drone3.environment.x-drone4.environment.x) < 0.01);

invariant [inv] : ?initial ==> not(?collision) in time 500;
```

# Checking HybridSynchAADL Constraints

- When the model has no constraints error, the tool notifies that the model is valid.



# Constraints Check – Erroneous Model

- What if some HybridSynchAADL constraints is not satisfied?
- Let us add an invalid initial value to data component and see what happened.
  - by changing the property value param => SomethingWrong.

The screenshot shows the OSATE2 IDE workspace for a project named 'FourDronesSystem\_Formation'. The AADL Navigator on the left shows the project structure, with 'FourDronesSystem.aadl' selected. The main editor displays the AADL code for 'FourDronesSystem\_impl\_Instance.pspc'. The code defines several ports (r1x, r2x, r3x, r4x, r1vx, r2vx, r3vx, r4vx, r1y, r2y, r3y, r4y, r1vy, r2vy, r3vy, r4vy) and their connections to drone components. Below the code, the 'properties' window is open, showing a list of properties. The first property is 'Data\_Model::Initial\_Value => ("SomethingWrong") applies to drone1.environment.x, drone2.environment.x, drone3.environment.x, drone4.environment.x;'. A red arrow points to the value 'SomethingWrong'. The 'Problem' window at the bottom shows 0 items, indicating that the model is not yet checked for errors.



# Constraints Check – Erroneous Model

- After re-instantiating the model, click **Constraints Check** to perform constraints checking.
- Click **Initial Mode**
- Our tool then shows an error message in the Problems view.

The screenshot shows a software development environment with a workspace titled "workspace - FourDronesSystem\_Formation/requirement/FourDronesSystem\_impl\_Instance.pspc - OSATE2". The main editor displays the AADL code for "FourDronesSystem\_impl\_Instance.pspc". The code includes a model definition and a proposition:

```
name: FourDronesSystem_impl_Instance;  
model: FourDronesSystem::FourDronesSystem.impl;  
instance: "/FourDronesSystem_Formation/package/instances/FourDronesSystem_FourDronesSystem_impl_I  
proposition [initial] : abs(drone1.environment.x + 0.1) < 0.01 and abs(drone1.environment.y + 0.1  
abs(drone2.environment.x - 0.5) < 0.01 and abs(drone2.environment.y - 0.5  
abs(drone3.environment.x - 2.5) < 0.01 and abs(drone3.environment.y - 2.5  
abs(drone4.environment.x - 5.5) < 0.01 and abs(drone4.environment.y - 5.5  
abs(refDrone.env.x - 0.3) < 0.01 and abs(refDrone.env.y - 0.3) < 0.01  
and abs(drone1.envi  
and abs(drone1.envi  
and abs(drone2.envi  
and abs(drone2.envi  
and abs(drone3.envi
```

A dialog box titled "Constraints Check" is displayed in the foreground, showing a red error icon and the message "Invalid Instance Model!". An "OK" button is visible at the bottom right of the dialog.

The Problems view at the bottom of the window shows 4 errors, 0 warnings, and 0 others. The errors are listed in a table:

| Description   | Resource        | P |
|---|-----------------|---|
| ✖ Data Component: initial value property permits only the integer, boolean and 'param' string value | FourDronesSys/F |   |
| ✖ Data Component: initial value property permits only the integer, boolean and 'param' string value | FourDronesSys/F |   |
| ✖ Data Component: initial value property permits only the integer, boolean and 'param' string value | FourDronesSys/F |   |
| ✖ Data Component: initial value property permits only the integer, boolean and 'param' string value | FourDronesSys/F |   |

# Outline

1. Basic OSATE
2. Creating Property Specification Files (PSPC)
3. HybridSynchAADL Constraints Checker
4. Maude Code Generation
5. Formal Analysis

# The FourDronesSystem Example

- Let us go back to the correct model.
- Don't forget to instantiate the model again.

```
workspace - FourDronesSystem_Formation/package/FourDronesSystem.aadl - OSATE2
File Edit Navigate Search Project Run OSATE Analyses HybridSynchAADL Window Help

AADL Na AADL Di
FourDronesSystem_Formation
  Plug-in Contributions
  Referenced Projects
  package
    instances
      Drone.aadl
        DroneControl.aadl
        Environment.aadl
        FourDronesSystem.aadl
        RefDrone.aadl
    propertysets
  requirement
    FourDronesSystem_impl_In
  verification

FourDronesSystem.aadl
d12vy: port drone1.outVY -> drone2.inVY;
d23vy: port drone2.outVY -> drone3.inVY;
d34vy: port drone3.outVY -> drone4.inVY;
d41vy: port drone4.outVY -> drone1.inVY;

r1x: port refDrone.outX -> drone1.refX;
r2x: port refDrone.outX -> drone2.refX;
r3x: port refDrone.outX -> drone3.refX;
r4x: port refDrone.outX -> drone4.refX;
r1vx: port refDrone.outVX -> drone1.refVX;
r2vx: port refDrone.outVX -> drone2.refVX;
r3vx: port refDrone.outVX -> drone3.refVX;
r4vx: port refDrone.outVX -> drone4.refVX;

r1y: port refDrone.outY -> drone1.refY;
r2y: port refDrone.outY -> drone2.refY;
r3y: port refDrone.outY -> drone3.refY;
r4y: port refDrone.outY -> drone4.refY;
r1vy: port refDrone.outVY -> drone1.refVY;
r2vy: port refDrone.outVY -> drone2.refVY;
r3vy: port refDrone.outVY -> drone3.refVY;
r4vy: port refDrone.outVY -> drone4.refVY;

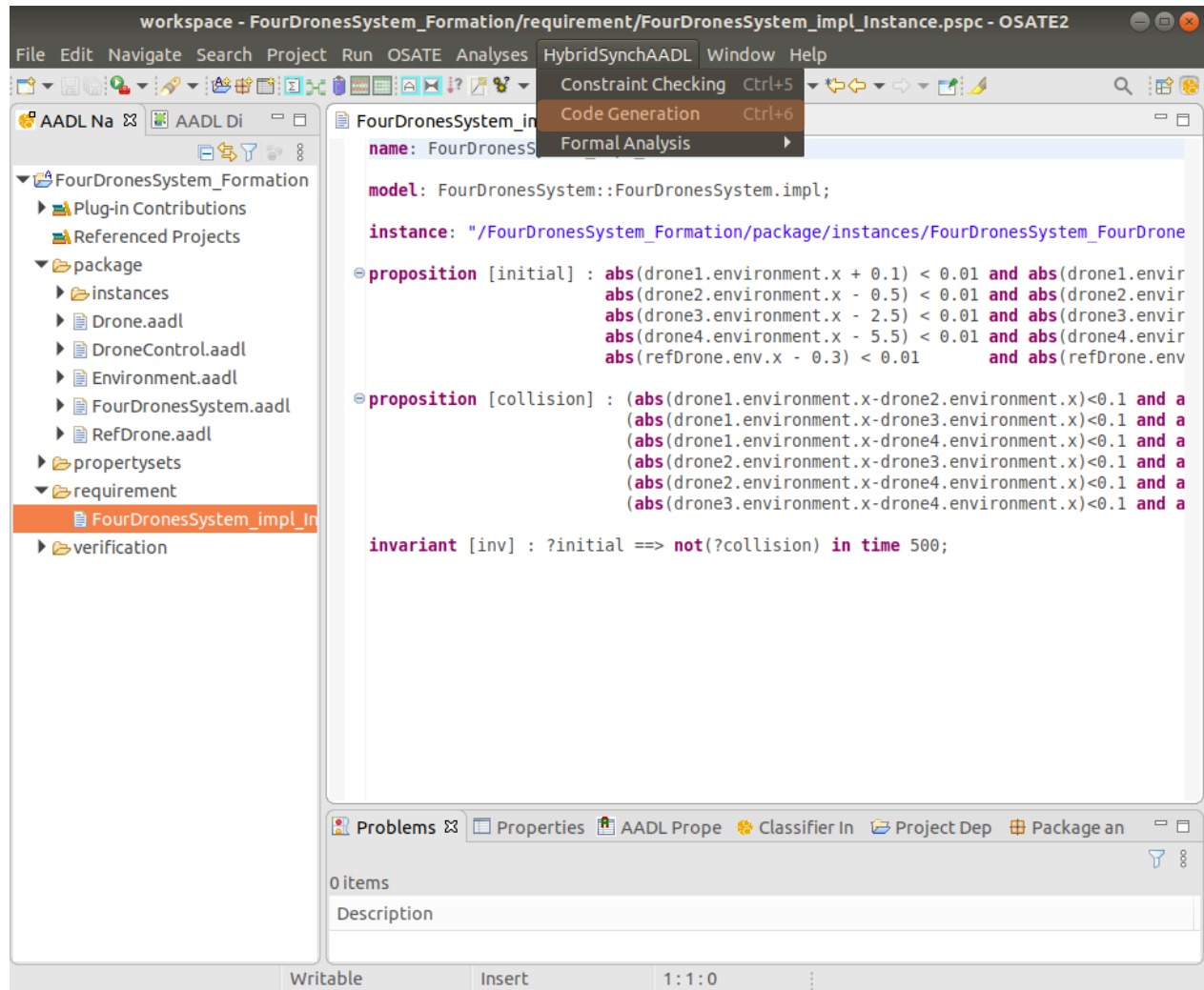
properties
Data_Model::Initial_Value => ("parm") applies to
  drone1.environment.x, drone2.environment.x,
  drone3.environment.x, drone4.environment.x;
Data_Model::Initial_Value => ("0") applies to
  drone1.environment.dotx, drone2.environment.dotx,
  drone3.environment.dotx, drone4.environment.dotx;
Data_Model::Initial_Value => ("0") applies to
  drone1.environment.dotdotx, drone2.environment.dotdotx,

Problems Properties AADL Prop Classifier In Project Dep Package an
0 items
Description

Writable Insert 13:48 [4]
```

# Maude Code Generation

- Click Code Generation to automatically generate the rewriting-modulo-SMT model from the HybridSynchAADL model.



The screenshot shows the Maude IDE interface. The main editor displays the code for the `FourDronesSystem` model, which includes a `model` declaration, an `instance` declaration, and two `proposition` declarations. The `initial` proposition defines the initial state of the system, and the `collision` proposition defines the collision condition. The `invariant` declaration states that the initial state implies that no collision occurs within 500 time units.

```
workspace - FourDronesSystem_Formation/requirement/FourDronesSystem_impl_Instance.pspc - OSATE2
File Edit Navigate Search Project Run OSATE Analyses HybridSynchAADL Window Help
Constraint Checking Ctrl+5
Code Generation Ctrl+6
Formal Analysis

name: FourDronesS

model: FourDronesSystem::FourDronesSystem.impl;

instance: "/FourDronesSystem_Formation/package/instances/FourDronesSystem_FourDrone

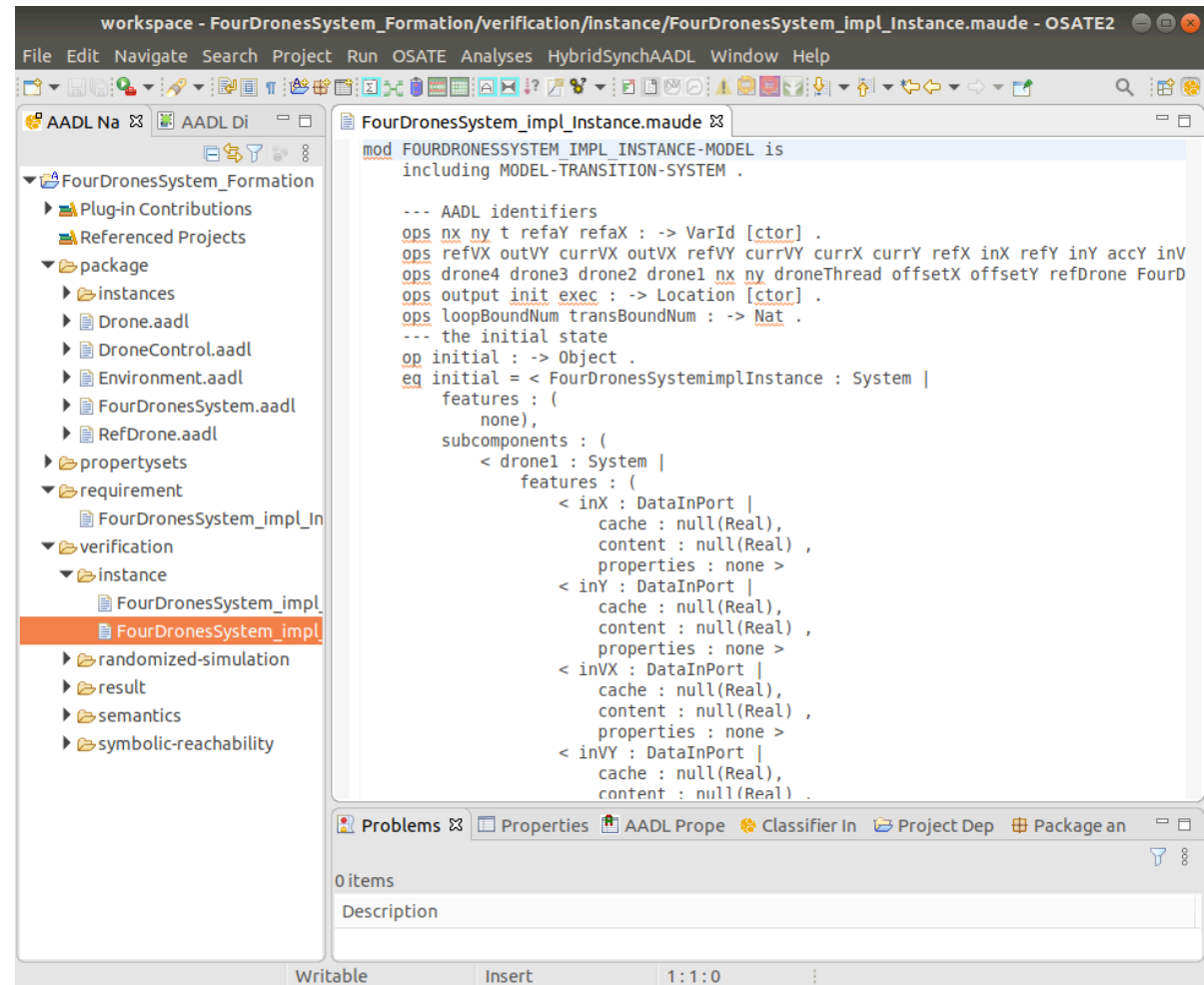
⊖ proposition [initial] : abs(drone1.environment.x + 0.1) < 0.01 and abs(drone1.envir
abs(drone2.environment.x - 0.5) < 0.01 and abs(drone2.envir
abs(drone3.environment.x - 2.5) < 0.01 and abs(drone3.envir
abs(drone4.environment.x - 5.5) < 0.01 and abs(drone4.envir
abs(refDrone.env.x - 0.3) < 0.01 and abs(refDrone.env

⊖ proposition [collision] : (abs(drone1.environment.x-drone2.environment.x)<0.1 and a
(abs(drone1.environment.x-drone3.environment.x)<0.1 and a
(abs(drone1.environment.x-drone4.environment.x)<0.1 and a
(abs(drone2.environment.x-drone3.environment.x)<0.1 and a
(abs(drone2.environment.x-drone4.environment.x)<0.1 and a
(abs(drone3.environment.x-drone4.environment.x)<0.1 and a

invariant [inv] : ?initial ==> not(?collision) in time 500;
```

# Maude Code Generation

- The generated Maude files, including Maude files for properties, are in the verification/instance directory.



The screenshot shows an IDE window titled "workspace - FourDronesSystem\_Formation/verification/Instance/FourDronesSystem\_impl\_Instance.maude - OSATE2". The left sidebar displays a project tree for "FourDronesSystem\_Formation", with the "instance" folder expanded to show "FourDronesSystem\_impl\_Instance.maude". The main editor displays the following Maude code:

```
mod FOURDRONESSYSTEM_IMPL_INSTANCE-MODEL is
  including MODEL-TRANSITION-SYSTEM .

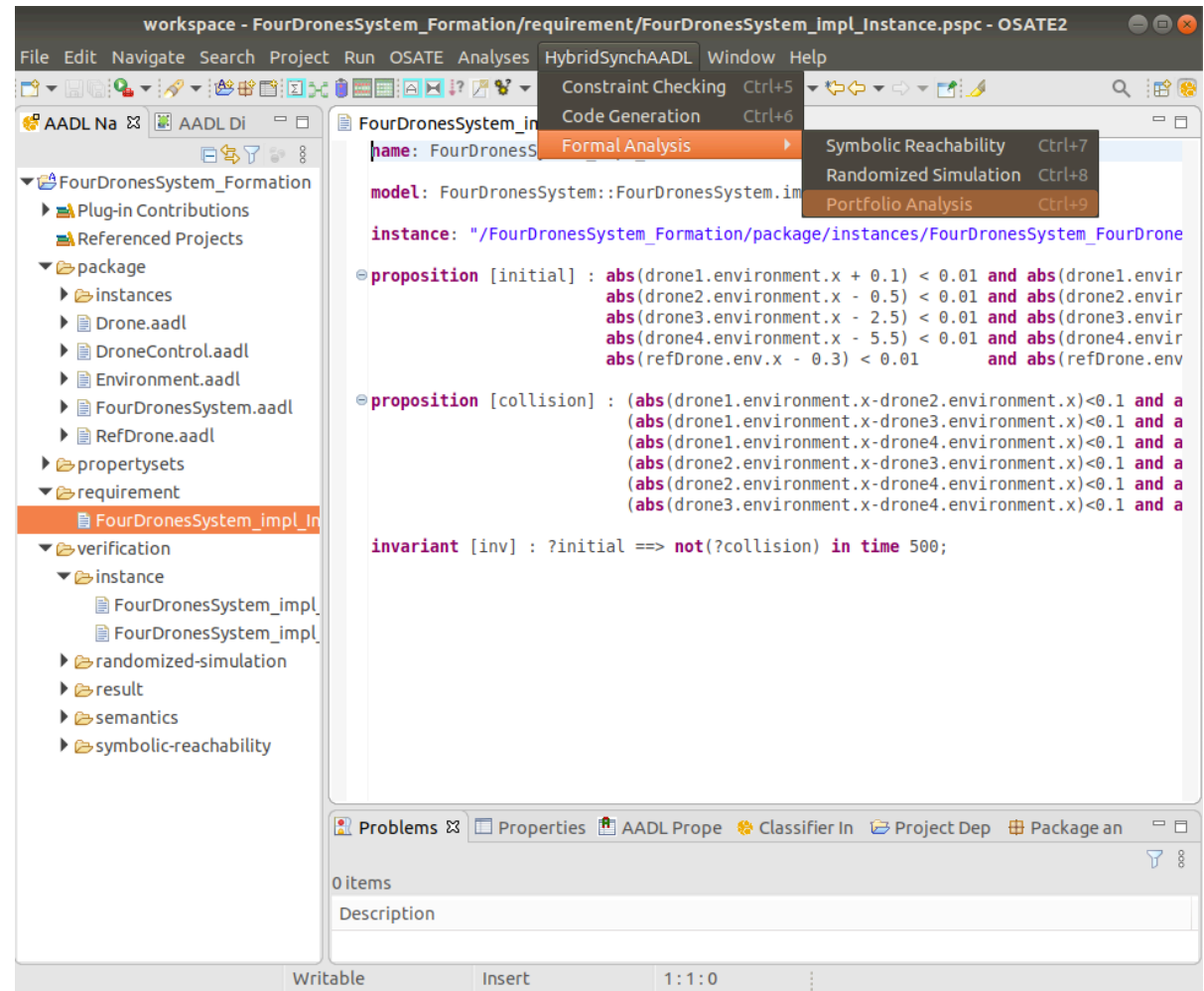
  --- AADL identifiers
  ops nx ny t refaY refaX : -> VarId [ctor] .
  ops refVX outVY currVX outVX refVY currVY currX currY refX inX refY inY accY inV
  ops drone4 drone3 drone2 drone1 nx ny droneThread offsetX offsetY refDrone FourD
  ops output init exec : -> Location [ctor] .
  ops loopBoundNum transBoundNum : -> Nat .
  --- the initial state
  op initial : -> Object .
  eq initial = < FourDronesSystemimplInstance : System |
    features : (
      none),
    subcomponents : (
      < drone1 : System |
        features : (
          < inX : DataInPort |
            cache : null(Real),
            content : null(Real) ,
            properties : none >
          < inY : DataInPort |
            cache : null(Real),
            content : null(Real) ,
            properties : none >
          < inVX : DataInPort |
            cache : null(Real),
            content : null(Real) ,
            properties : none >
          < inVY : DataInPort |
            cache : null(Real),
            content : null(Real) .
```

# Outline

1. Basic OSATE
2. Creating Property Specification Files (PSPC)
3. HybridSynchAADL Constraints Checker
4. Maude Code Generation
- 5. Formal Analysis**

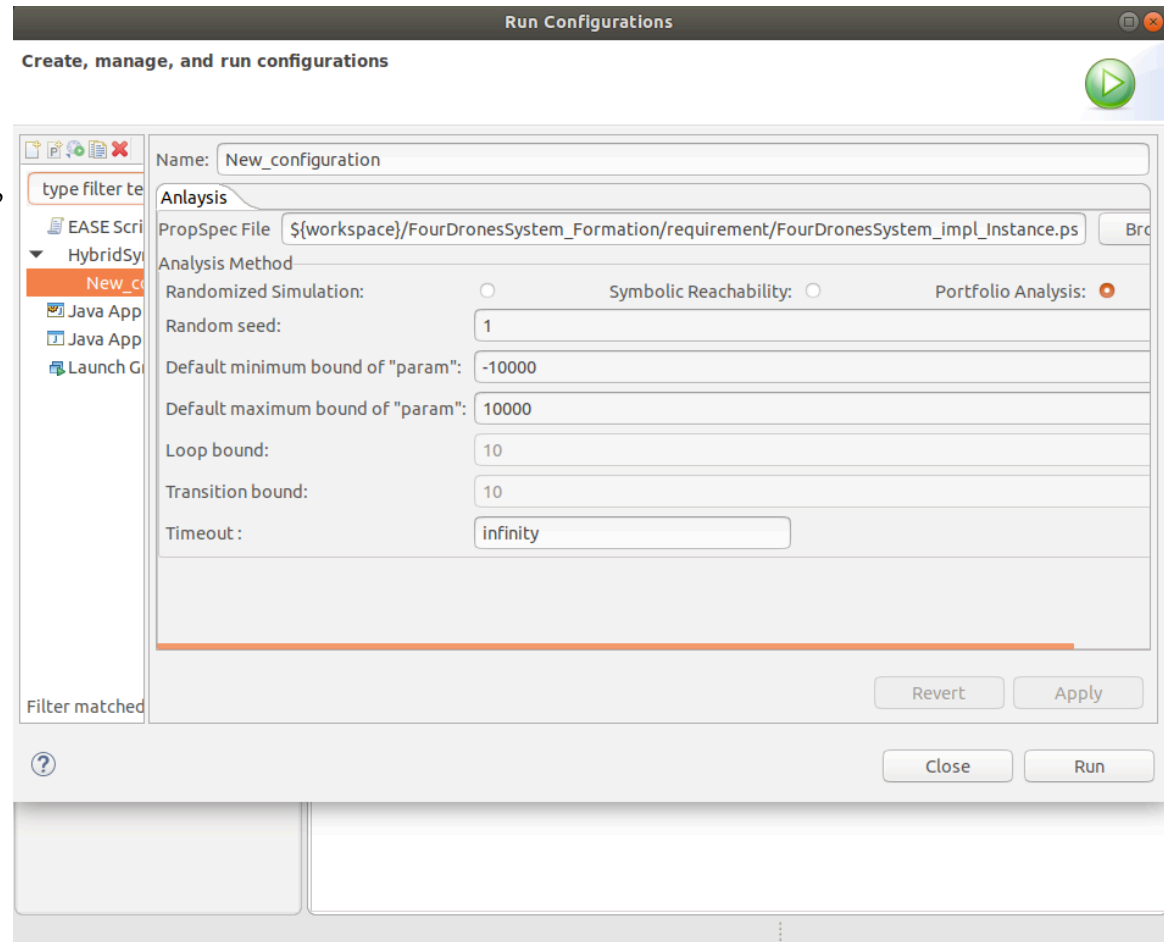
# Portfolio Analysis

- Click Portfolio Analysis to perform symbolic reachability and randomized simulation simultaneously using rewriting-modulo-SMT.



# Portfolio Analysis

- Create a new configuration file
- Set PSPC file  
“FourDronesSystem\_impl\_Instance1.pspc”  
path
- Click Portfolio Analysis radio  
button
- Set positive integer value in Timeout
  - infinity can be set for infinite  
time.





# Analysis Results

- The HybridSynchAADL Result view shows the analysis results.

```
workspace - FourDronesSystem_Formation/requirement/FourDronesSystem_impl_Instance.pspc - OSATE2
File Edit Navigate Search Project Run OSATE Analyses HybridSynchAADL Window Help

FourDronesSystem_impl_Instance.pspc
name: FourDronesSystem_impl_Instance;
model: FourDronesSystem::FourDronesSystem.impl;
instance: "/FourDronesSystem_Formation/package/instances/FourDronesSystem_FourDronesSystem_imp

@proposition [initial] : abs(drone1.environment.x + 0.1) < 0.01 and abs(drone1.environment.y +
abs(drone2.environment.x - 0.5) < 0.01 and abs(drone2.environment.y -
abs(drone3.environment.x - 2.5) < 0.01 and abs(drone3.environment.y -
abs(drone4.environment.x - 5.5) < 0.01 and abs(drone4.environment.y -
abs(refDrone.env.x - 0.3) < 0.01 and abs(refDrone.env.y - 0.3) <

@proposition [collision] : (abs(drone1.environment.x-drone2.environment.x)<0.1 and abs(drone1.e
(abs(drone1.environment.x-drone3.environment.x)<0.1 and abs(drone1.e
(abs(drone1.environment.x-drone4.environment.x)<0.1 and abs(drone1.e
(abs(drone2.environment.x-drone3.environment.x)<0.1 and abs(drone2.e
(abs(drone2.environment.x-drone4.environment.x)<0.1 and abs(drone2.e
(abs(drone3.environment.x-drone4.environment.x)<0.1 and abs(drone3.e

invariant [inv] : ?initial ==> not(?collision) in time 500;

Problems Properties AADL Prop Classifier In Project De Package an HybridSynch
PSPC File Property Id Result Method CPUTime RunningTime Lo
FourDronesSystem_impl_Instance.pspc inv Counterexample Found random 196ms 2165ms /Fo

Writable Insert 4 : 1 : 87
```

# Counterexample

- Each file in Location in the result view contains a counterexample of an invariant property if it exists.

The screenshot shows an IDE window with the file `FourDronesSystem_impl_Instance-random-inv.txt` open. The main editor displays the following AADL code:

```
Time: 0
FourDronesSystemImplInstance ->[
  drone4 ->[
    (drone . droneProc . droneThread) ->[
      variables: (offsetX |>= 0.0),(offsetY |>= 0.0),(refVY0 |>= 0.0),refVX0
      |>= 0.0
      currState: init]
    environment ->[
      variables: (dotx |>= 0.0),(dotdotx |>= 0.0),(dotdoty |>= 0.0),(x |>=
      5.5043037873027618),(y |>= 5.5068853148857322),doty |>= 0.0
      currMode: @@default@loc@@]]
  drone3 ->[
    (drone . droneProc . droneThread) ->[
      variables: (offsetX |>= -5.0e-1),(offsetY |>= 0.0),(refVY0 |>= 0.0),
      refVX0 |>= 0.0
      currState: init]
    environment ->[
      variables: (dotx |>= 0.0),(dotdotx |>= 0.0),(dotdoty |>= 0.0),(x |>=
      2.5020552674103653),(y |>= 2.5071589124009845),doty |>= 0.0
      currMode: @@default@loc@@]]
  drone2 ->[
    (drone . droneProc . droneThread) ->[
      variables: (offsetX |>= 0.0),(offsetY |>= 5.0e-1),(refVY0 |>= 0.0),refVX0
      |>= 0.0
      currState: init]
    environment ->[
      variables: (dotx |>= 0.0),(dotdotx |>= 0.0),(dotdoty |>= 0.0),(x |>=
      5.0089766355019472e-1).(v |>= 5.0694503474909458e-1).dotv |>= 0.0
```

The Problems view at the bottom shows a table with the following data:

| PropertyId          | Result               | Method | CPUTime | RunningTime | Location                |
|---------------------|----------------------|--------|---------|-------------|-------------------------|
| l_Instance.pspc inv | Counterexample found | random | 196ms   | 2165ms      | /FourDronesSystem Forma |

The screenshot shows an IDE window with the file `FourDronesSystem_impl_Instance-random-inv.txt` open. The main editor displays the following AADL code:

```
Time: 100
FourDronesSystemImplInstance ->[
  drone4 ->[
    (drone . droneProc . droneThread) ->[
      variables: (offsetX |>= 0.0),(offsetY |>= 0.0),(refVY0 |>= 0.0),refVX0
      |>= 0.0
      currState: init]
    environment ->[
      variables: (dotx |>= -5.8329791505432182e-1),(dotdotx |>= -4.0e+1),(
      dotdoty |>= -4.0e+1),(x |>= 5.5000508315814276),(y |>= 5.502632359164398),
      doty |>= -5.8329791505432182e-1
      currMode: @@default@loc@@]]
  drone3 ->[
    (drone . droneProc . droneThread) ->[
      variables: (offsetX |>= -5.0e-1),(offsetY |>= 0.0),(refVY0 |>= 0.0),
      refVX0 |>= 0.0
      currState: init]
    environment ->[
      variables: (dotx |>= -5.2987239764301874e-1),(dotdotx |>= -4.0e+1),(
      dotdoty |>= -4.0e+1),(x |>= 2.498545707938066),(y |>= 2.5036493529286852),
      doty |>= -5.2987239764301874e-1
      currMode: @@default@loc@@]]
  drone2 ->[
    (drone . droneProc . droneThread) ->[
      variables: (offsetX |>= 0.0),(offsetY |>= 5.0e-1),(refVY0 |>= 0.0),refVX0
      |>= 0.0
      currState: init]
    environment ->[
```

The Problems view at the bottom shows a table with the following data:

| PropertyId          | Result               | Method | CPUTime | RunningTime | Location                |
|---------------------|----------------------|--------|---------|-------------|-------------------------|
| l_Instance.pspc inv | Counterexample found | random | 196ms   | 2165ms      | /FourDronesSystem Forma |

Thank you!